

ARCADE GAME DESIGN

Please fill out as you work (one per student)

Your Name



Your Roles

Describe what you contributed
(designer, builder, materials
manager, tester, recorder, etc.)



Name of Your Game



Game Design (draw and label)



What Will Players Do?

In our game, players will try to...

Materials We Will Use (draw and label, or list)

Predict a Challenge (what might challenge you in building the game)

One challenge might be....

We can solve it by...

Feedback and Revision (complete after testing)

Feedback we received:

We improved our game by...